

# 3d artist

- ★ Benoît Léonard
- ★ Born 30/10/1982 (Belgium)
- ★ Married - 2 children
- ★ rue des Martinets, 10  
Le Kremlin-Bicetre, France
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## Relevant Experience:

- ★ 2016-present: BUF (vfx): 3d artist / compositor  
Feature films, tv series (Blade Runner 2049, American gods, Twin Peaks, Sous le meme toit)
- ★ 2014-2016: Madis/Artsetup : 3d artist  
scenic design display (festival de viña, teleton) / realtime archpreviz / network branding
- ★ 2013-2014: Feels (audiovisual) : 3d artist / compositor  
commercials
- ★ 2010-2013: Bendita Imagen (audiovisual): lead 3d artist  
commercials / institutionals / instructionals / on set consultant
- ★ 2009: Atenas Producciones (audiovisual): 3d artist / compositor  
commercials
- ★ 2008: Imagina Ltda (audiovisual) : 3d artist  
commercials / institutional videos
- ★ 2006: Voxel (architectural previz) : 3d artist  
arch previz.
- ★ 2006: Graphic Dreams (multimedia) : 3d artist  
short educational movie / cg animation serie pilot

## Education-diplomas:

- Company management (IFAPME) : 2005 ★
- Bachelor en Techniques graphiques - 3d (HEAJ. Namur, Belgium) : 2005 ★  
(BAC+3)
- Bachelor in IT - interrupted : 2002 ★
- CESS (ISMA. Arlon, Belgium) (equivalent to french BAC) : 2001 ★

## Skills:

- ★ Modeling
- ★ Texture painting / shading
- ★ Animation
- ★ Rigging
- ★ Fluids
- ★ Compositing / Vfx
- ★ Matchmoving
- ★ Realtime previz

## Languages:

- ★ French : mother tongue
- ★ English : fluent
- ★ Spanish : fluent
- ★ German : basic

## Software:

- ★ Max, vray, fumefx, phoenix, bStudio
- ★ Zbrush, topogun, 3d coat
- ★ Photoshop, after effects, bColor
- ★ Substance painter
- ★ Syntheye
- ★ UE4

## Interests:

- ★ Reading, writing, philosophy, sociology, cinema, art, modeling, DIY stuff, taichi.